

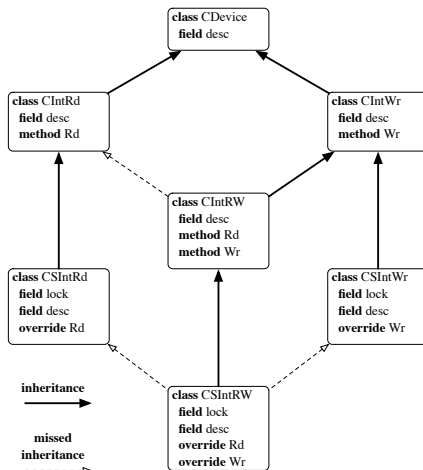
A foundation for trait-based metaprogramming

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Joint work with John Reppy

A problem for single inheritance:



What are traits?

A *trait* is a partial class implementation: a flat collection of *provided* methods.

- Methods invoked by a trait but not provided are *required* methods.
- Traits cannot introduce state – they can only provide methods.

Introduced in [Schärli *et al.*; ECOOP'03].

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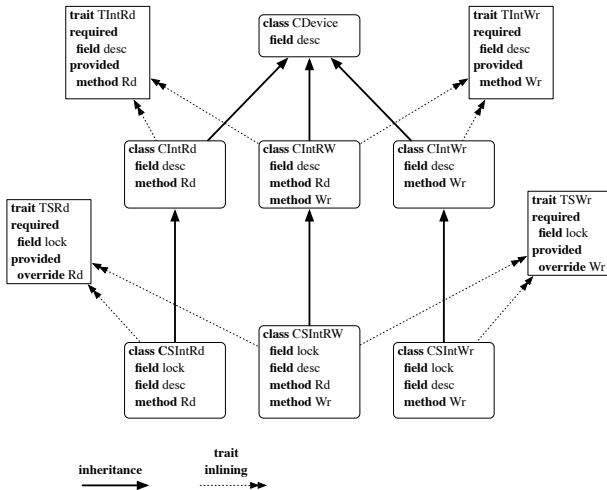
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Key idea

Trait *composition* occurs outside the inheritance hierarchy.
Composition is symmetric.

A trait-based solution:



Trait operations

Besides composition, traits support *aliasing* and *excluding* methods to resolve conflicts.

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Exclude and compose

TCPoint = TPoint + (TColored **exclude** toString)

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Exclude and compose

```
TCPoint = TPoint + (TColored exclude toString)
```

Alias, exclude and compose

```
TCPoint = {
  provides toString() : string {
    self.strP() + ": " + self.strC();
  }
} + ((TPoint alias toString as strP) exclude toString)
+ ((TColored alias toString as strC) exclude toString)
```


Deep operations

The **alias** and **exclude** operations are *shallow*: they do not affect the bodies of other methods in the trait.

Deep aliasing \implies renaming Deep exclusion \implies hiding

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Hide and compose

`TCPoint = TPoint + (TColored hide toString)`

Deep operations

The **alias** and **exclude** operations are *shallow*: they do not affect the bodies of other methods in the trait.

Deep aliasing \implies renaming Deep exclusion \implies hiding

Hide and compose

```
TCPoint = TPoint + (TColored hide toString)
```

Rename and compose

```
TCPoint = {  
  provides toString() : string {  
    self.strP() + ": " + self.strC();  
  }  
} + (TPoint rename toString to strP)  
  + (TColored rename toString to strC)
```

Our research: develop a statically-typed trait calculus giving a semantics for method hiding and renaming.

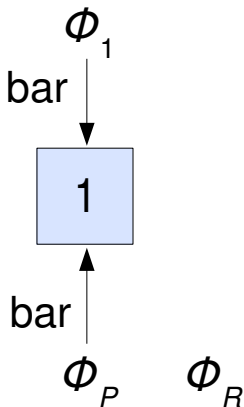
- Built on the Fisher-Reppy polymorphic trait calculus [Fisher & Reppy 2003].
- Uses Riecke-Stone dictionaries [Riecke & Stone 2002] to provide a realistic model of the deep operations.
- Provides more accurate trait types (requirements are tracked *per-method*, rather than *per-trait*).

Syntactic forms for runtime trait values

ϕ	$::=$	$\{r \mapsto i \mid r \in \mathcal{R}\}$	dictionary
Mv	$::=$	$\{i \mapsto \mu v_i \mid i \in \mathcal{I}\}$	method suite value
μv	$::=$	$[E; \phi; \lambda x. e]$	method value
tv	$::=$	$\langle Mv; \phi_P; \phi_R \rangle$	trait value

where r ranges over trait method requirements (both self and super) and i ranges over slots.

Note: these are simplified versions of the forms in the paper.

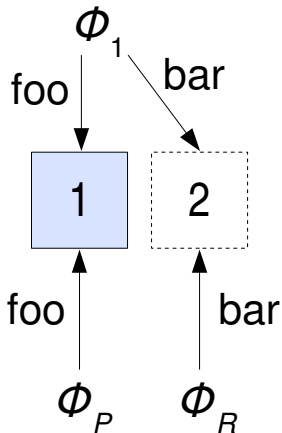


TBar provides bar.

$$\phi_P = \{\text{bar} \mapsto 1\}$$

$$\phi_R = \{\}$$

$$\phi_1 = \{\text{bar} \mapsto 1\}$$



TFoo provides foo, requires bar.

$$\phi_P = \{\text{foo} \mapsto 1\}$$

$$\phi_R = \{\text{bar} \mapsto 2\}$$

$$\phi_1 = \{\text{foo} \mapsto 1, \text{bar} \mapsto 2\}$$

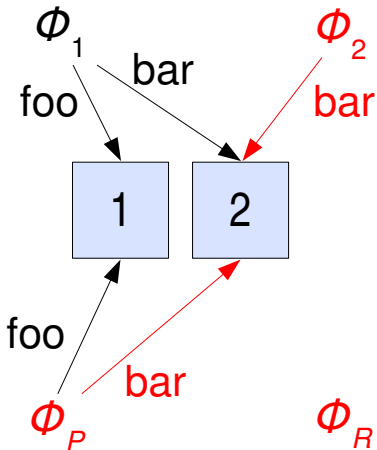
$$\begin{array}{l}
 E \vdash T_1 \longrightarrow \langle \mathcal{I}_1 MV_1; \mathcal{M}_1 \phi_{P_1}; \mathcal{R}_1 \phi_{R_1} \rangle \\
 E \vdash T_2 \longrightarrow \langle \mathcal{I}_2 MV_2; \mathcal{M}_2 \phi_{P_2}; \mathcal{R}_2 \phi_{R_2} \rangle \\
 \mathcal{M}_1 \pitchfork \mathcal{M}_2 \quad MV_2 = \{i \mapsto [E_i; \phi_i; e_i]^{i \in \mathcal{I}_2}\} \\
 \varphi_P = \{\phi_{P_2}(m) \mapsto \phi_{R_1}(m) \mid m \in \mathcal{M}_2 \cap \mathcal{R}_1\} \\
 \varphi_R = \{\phi_{R_2}(m) \mapsto \phi_{P_1}(m) \mid m \in \mathcal{R}_2 \cap \mathcal{M}_1\} \\
 \mathcal{I}'_1 = \mathcal{I}_1 \cup \text{rng}(\phi_{R_1}) \quad \mathcal{I}'_2 = \mathcal{I}_2 \cup \text{rng}(\phi_{R_2}) \\
 \varphi_F = \text{FS}(\mathcal{I}'_2 \setminus \text{dom}(\varphi_R \cup \varphi_P), \mathcal{I}'_1) \\
 \varphi = \varphi_P \cup \varphi_R \cup \varphi_F \quad \phi_P = \phi_{P_1} \cup (\varphi \circ \phi_{P_2}) \\
 \phi_R = (\phi_{R_1} \cup (\varphi \circ \phi_{R_2})) \setminus (\mathcal{M}_1 \cup \mathcal{M}_2) \\
 MV = MV_1 \cup \{\varphi(i) \mapsto [E_i; \varphi \circ \phi_i; e_i]^{i \in \mathcal{I}_2}\} \\
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 E \vdash T_1 + T_2 \longrightarrow \langle MV; \phi_P; \phi_R \rangle
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$\text{TFooBar} = \text{TFoo} + \text{TBar}$

$\varphi = \{1 \mapsto 2\}$

$\phi_P = \{\text{foo} \mapsto 1, \text{bar} \mapsto 2\}$

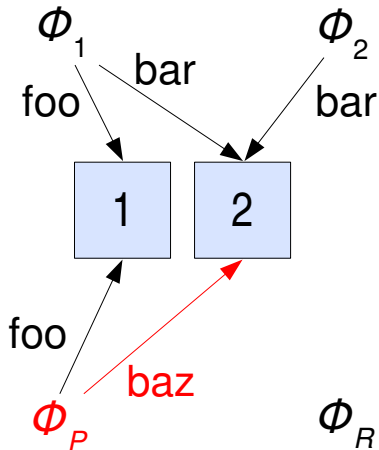
$\phi_R = \{\}$

$\phi_1 = \{\text{foo} \mapsto 1, \text{bar} \mapsto 2\}$

$\phi_2 = \{\text{bar} \mapsto 2\}$

$$\begin{aligned}
 E \vdash T &\longrightarrow \langle \mathcal{I}M_V; \mathcal{M}\phi_P; \mathcal{R}\phi_R \rangle \\
 r \in \mathcal{M} \quad r' \notin \mathcal{M} \quad r' \notin \mathcal{R} \\
 \phi'_P &= (\phi_P \setminus r)[r' \mapsto \phi_P(r)]
 \end{aligned}$$

$$E \vdash T \text{ rename } r \text{ to } r' \longrightarrow \langle M_V; \phi'_P; \phi_R \rangle$$



TFooBaz =
 TFooBar **rename** bar **to** baz

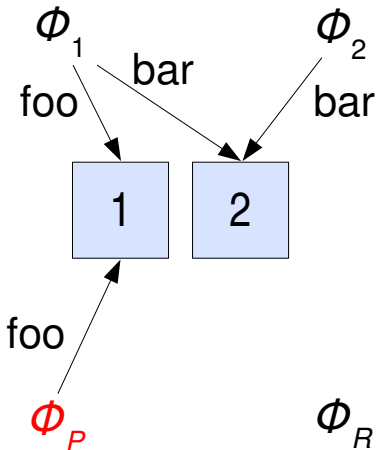
$$\phi_P = \{\text{foo} \mapsto 1, \text{baz} \mapsto 2\}$$

$$\phi_R = \{\}$$

$$\phi_1 = \{\text{foo} \mapsto 1, \text{bar} \mapsto 2\}$$

$$\phi_2 = \{\text{bar} \mapsto 2\}$$

$$\frac{E \vdash T \longrightarrow \langle \mathcal{I}Mv; \mathcal{M}\phi_P; \mathcal{R}\phi_R \rangle \quad m \in \mathcal{M}}{E \vdash T \mathbf{hide} \ m \longrightarrow \langle Mv; \phi_P \setminus m; \phi_R \rangle}$$



$\text{TFoo}' = \text{TFooBaz } \mathbf{hide} \text{ baz}$

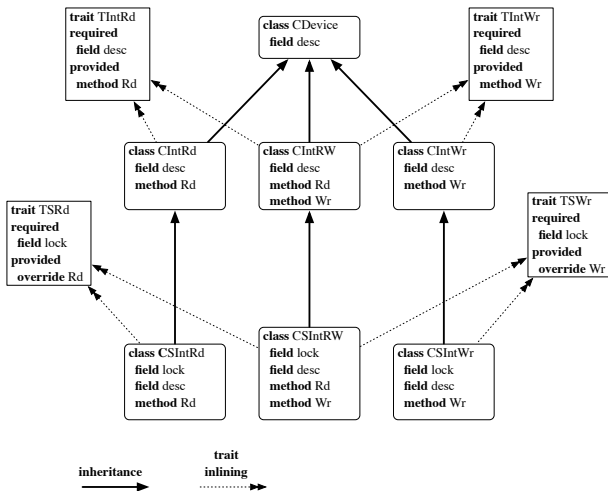
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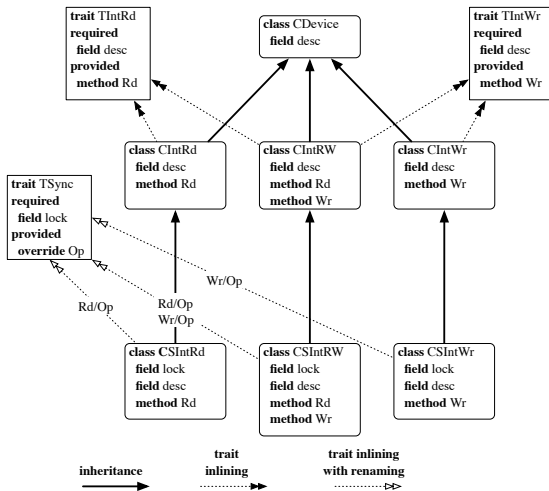
Recall the trait-based solution:

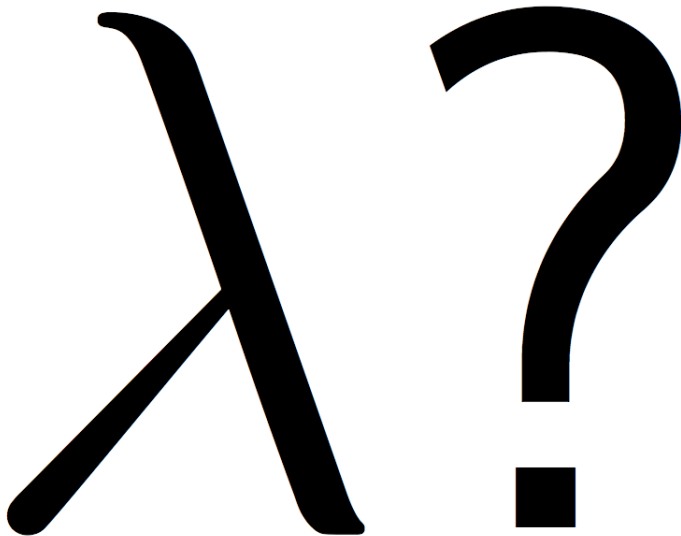


The TSync example

```
trait TSync<ty1, ty2> = {  
  provides Op(x : ty1) : ty2 {  
    self.lock.Acquire();  
    super.Op(x) before  
    self.lock.Release();  
  }  
  requires field lock : LockObj  
}
```

This time with renaming:





Trait-based metaprogramming

Our calculus provides a *foundation* for “trait-based metaprogramming” by formalizing a new notion of substitution:

TSync **rename** Op **to** Read

Trait-based metaprogramming

Our calculus provides a *foundation* for “trait-based metaprogramming” by formalizing a new notion of substitution:

$$\llbracket \text{TSync Read} \rrbracket = \text{TSync } \mathbf{rename} \text{ Op } \mathbf{to} \text{ Read}$$

Trait-based metaprogramming

Our calculus provides a *foundation* for “trait-based metaprogramming” by formalizing a new notion of substitution:

$$\text{TSync} = \lambda \text{Op}. \text{trait} \{ \text{provides } \text{Op} \dots \}$$

$$\llbracket \text{TSync Read} \rrbracket = \text{TSync } \text{rename } \text{Op } \text{to } \text{Read}$$

Method name abstraction is only a first step!

Research challenge: design a concrete metalanguage using this notion of substitution.

- Java's **synchronized** keyword – instantiate TSync?
- Pointcuts and other AOP techniques?
- Type-directed application of abstracted traits?

Summary

Hiding and *renaming* are the deep analogs to excluding and aliasing.

- Useful for conflict resolution.
- Useful in isolation (for privacy and fixing “wrong” names).
- Renaming yields a new notion of substitution.

We model these features with a statically typed trait calculus and prove type soundness (see the tech report for proof details).

Our calculus provides a rigorous notion of substitution that can be used to build a trait metalanguage.

Some related work

- *The Programming Language Jigsaw: Mixins, Modularity and Multiple Inheritance*. Bracha, G. Dissertation.
- *Featherweight-trait Java: A trait-based extension for FJ*. Liquori, L. and A. Spiwack. Tech report.
- *Chai: Traits for Java-like languages*. Smith, C. and S. Drossopoulou. ECOOP'05.
- Aspect-oriented programming.

Thank you.